Evolution of Web Application Architecture International PHP Conference

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Too many visitors













Lessons Learned: Load Balancing

Works because of HTTP & PHP

- HTTP is LCoDC\$SS
- PHP is build for shared-nothing
- Round Robin works best
 - Sticky sessions will overload certain servers





Non-sticky session - how?





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Where to put the static data?









- NFS will eventually lead to dead locks
 - ▶ ... still seems the most popular solution around.
- Multiple domains can hurt performance (TCP slow start)
- Using dedicated CDN providers can help
 - Content locality





DB server too slow









Lessons Learned: Replicate Database

- Master Slave Replication is fairly easy to set up
 - Obviously only scales READs
 - WRITEs are usually not your first problem





DB servers are too expensive





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Lessons Learned: Cache With Memcache

- Cache all the things in memory
 - Cache entities
 - Cache collections
 - Full page cache
- Cache invalidation

There are three hard things in Computer Science: Cache invalidation and off by one errors.

- Cache dependency calculation
- ► The n + 1 problem





Too many writes





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Shard by table

- ... or even shard by consistent hash per entity
- No referential integrity checking
- Queries are limited to sharding solution
- Schema updates across multiple shards are fun





Database setup too complex





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Usually solves one problem really well:

- Sharding
- Multi-Master-Replication
- Cross-shard queries
- we lost all relevant features from Relational Database Management Systems anyways...





Business wants to query data





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- Execute queries on distributed databases
- New query language to learn
 - Your developers write analysis scripts, instead of the business analysts writing SQL slow queries





How to orchestrate?









- Queues can ensure data is processed asynchronously
 - Following the data flow of an action can be "tricky"
- Used to distribute data between systems









- Microservices can simplify things:
 - Separate services by concern or team
 - Decide on technology stack per service
- Microservices will also complicate things:
 - Deployment automation is a must
 - Service orchestration is still a problem
 - Service downtimes and latency must be handled gracefully
- ▶ Big DataTM will stay a problem



- Boring technology choices will often work best
 - Just start & stay with LAMP?
- Only bring in shiny new technologies with care
 - There are enough reasons to eventually do that, though





There is no conclusion

Do not jump on every bandwagon – this includes microservices







THANK YOU

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